# **LECTURE 7: COSTS OF PRODUCTION**

**Today's Topics — includes Monopolies** 

- 1. What Are Costs? Total Revenue (*TR*), Total Cost (*TC*), Profit ( $\pi$ ); the Cost of Capital; Economic v. Accounting Profits.
- 2. Production and Costs: the Production Function, the Total Cost Curve, Fixed and Variable Costs, Average and Marginal Costs, Cost Curves.
- 3. Costs in the Short Run and the Long Run: Average Costs, Economies of Scale.
- 4. Sunk Costs.

#### FIRMS, MARKETS, & COSTS

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- how to produce (technology)
- how much to produce
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- how to produce (technology)
- how much to produce
- the price it sells at (unless price-taking).

The firm's costs are key to its production and pricing decisions.

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**Total Cost (TC):** the amount a firm pays to buy the inputs to production.

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For a price-taking firm,  $TR = P \bullet y$ .

Just how TC varies we now explore.

# **CAPITAL COSTS AS OPPORTUNITY COST**

Total Costs *TC* include all *opportunity costs* = explicit costs + implicit costs.

**Explicit** costs are the costs the accountants measure: the outgoings.

*Implicit* costs are the alternative opportunities forgone: time, interest income on capital, etc.

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*Implicit* costs are the alternative opportunities forgone: time, interest income on capital, etc.

The opportunity cost of capital is the value forgone: the best alternative return from that capital, whether it's yours, your family's, or borrowed.

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A positive economic profit: above-normal return to capital.

Example: *Economic Value Added* = operating (accounting) profit – cost of capital × capital

		Marginal	(4)	(5)	Total Cost
Number of	Output	Product	Cost of	Cost of	of Inputs
Workers	y/hour	of Labour	Factory	Workers	(=(4)+(5))
0	0		\$30	<b>\$0</b>	\$30

Number of Workers	Output y/hour	Marginal Product of Labour	(4) Cost of Factory	(5) Cost of Workers	Total Cost of Inputs (=(4)+(5))
0	0	50	\$30	\$0	\$30
1	50		30	10	40

Number of Workers	Output y/hour	Marginal Product of Labour	(4) Cost of Factory	(5) Cost of Workers	Total Cost of Inputs (=(4)+(5))
0	0	50	\$30	<b>\$0</b>	\$30
1	50	50	30	10	40
2	90	40	30	20	50

		Marginal	(4)	(5)	<b>Total Cost</b>
Number of	Output	Product	Cost of	Cost of	of Inputs
Workers	y <b>/hour</b>	of Labour	Factory	Workers	(=(4)+(5))
0	0	50	\$30	<b>\$0</b>	\$30
1	50	40	30	10	40
2	90	30	30	20	50
3	120	20	30	30	60
4	140	10	30	40	70
5	150	10	30	50	80

How are the firm's Total Costs related to its purchasing decisions, as it buys inputs to transform into output?

		Marginal	(4)	(5)	<b>Total Cost</b>
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Workers	y <b>/hour</b>	of Labour	Factory	Workers	(=(4)+(5))
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1	50	40	30	10	40
2	90	30	30	20	50
3	120	20	30	30	60
4	140	10	30	40	70
5	150	TU	30	50	80

**Production function:** the relationship between quantity of inputs used to make a good or service and the quantity of output of that good or service.

#### GRAPHICALLY

Plotting the quantity of output *y*/hour against the number of workers hired:

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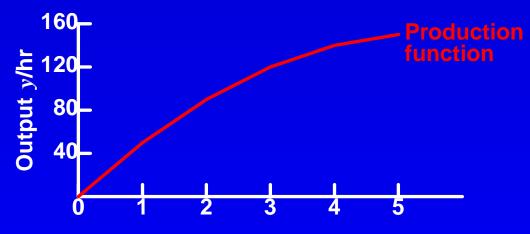
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Numbers of workers hired

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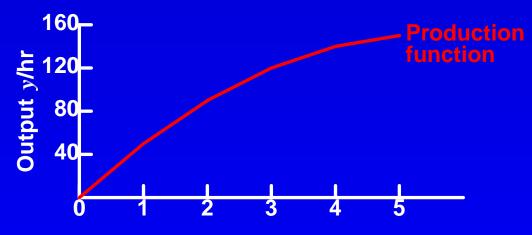


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**Marginal Product (MP)**: the increase in output arising from an additional unit of one input.

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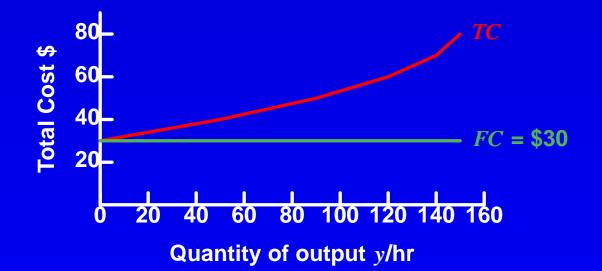
**Diminishing MP:** the MP of a particular input declines as the quantity of input increases. (Too many cooks spoil the broth?) See the graph.

#### THE TOTAL COST CURVE

Plot the Total Cost (= the Cost of Factory + the Cost of Workers) against the quantity of output *y*/hr.

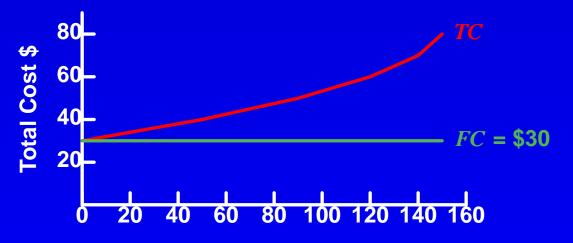
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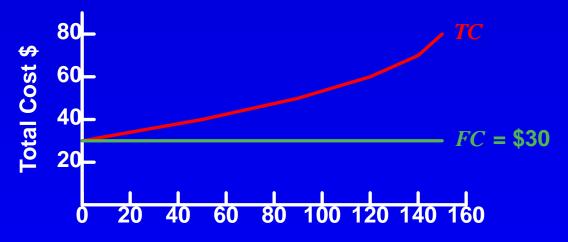


**Quantity of output** *y***/hr** 

The Cost of Factory does not change with the level of output; it is *Fixed*.

# THE TOTAL COST CURVE

Plot the Total Cost (= the Cost of Factory + the Cost of Workers) against the quantity of output *y*/hr.



Quantity of output y/hr

The Cost of Factory does not change with the level of output; it is *Fixed*.

The Cost of Workers rises with the level of output; it is *Variable*.

**Fixed Costs (FC)**: costs that do not vary with the quantity of output produced.

Variable Costs (VC): costs that do vary with the quantity of output produced.

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In the short run many costs (size of production facilities) are Fixed, but in the longer run almost all costs are Variable.

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**Examples?** 

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How much will it cost to increase output by one unit/period? The *Marginal Cost MC* =  $\frac{\Delta TC}{\Delta y}$ , the increase in *TC* arising from an extra unit of output produced.

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The Average Fixed Cost (AFC) =  $\frac{FC}{y}$ The Average Variable Cost (AVC) =  $\frac{VC}{y}$ 

(See Lecture 8 for their uses: shut-down decisions.)

# **VARIOUS COST MEASURES: THELMA**

Quantity	Total Cost	Fixed Cost	Variable Cost	Average Fixed Cost	Average Variable Cost	Average Total Cost	Marginal Cost
(y/hr)	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	3.00	3.00	0.00	—	_	_	

# **VARIOUS COST MEASURES: THELMA**

Quantity (y/hr)	Total Cost TC \$	Fixed Cost FC \$	Variable Cost VC \$	Average Fixed Cost AFC = FC/y	Average Variable Cost AVC = VC/y	Average Total Cost ATC = TC/y	$MarginalCostMC= \frac{\Delta TC}{\Delta y}$
0	3.00	3.00	0.00	_	—	—	0.20
1	3.30	3.00	0.30	3.00	0.30	3.30	0.30

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0	3.00	3.00	0.00	_	_	_	0.30
1	3.30	3.00	0.30	3.00	0.30	3.30	
2	3.80	3.00	0.80	1.50	0.40	1.90	0.50

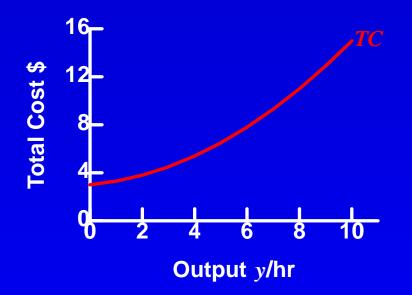
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0	3.00	3.00	0.00	—	_	—	0.30
1	3.30	3.00	0.30	3.00	0.30	3.30	0.50
2	3.80	3.00	0.80	1.50	0.40	1.90	0.30
3	4.50	3.00	1.50	1.00	0.50	1.50	0.90
4	5.40	3.00	2.40	0.75	0.60	1.35	1.10
5	6.50	3.00	3.50	0.60	0.70	1.30	
6	7.80	3.00	4.80	0.50	0.80	1.30	1.30
7	9.30	3.00	6.30	0.43	0.90	1.33	1.50
8	11.00	3.00	8.00	0.38	1.00	1.38	1.70
9	12.90	3.00	9.90	0.33	1.10	1.43	1.90
10	15.00	3.00	12.00	0.30	1.20	1.50	2.10

(Thelma's Lemonade Shop, GKSM Table 13.2.)

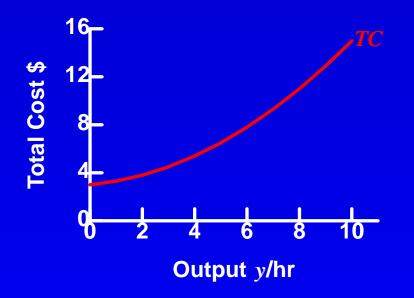
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### **THELMA'S TOTAL-COST CURVE**



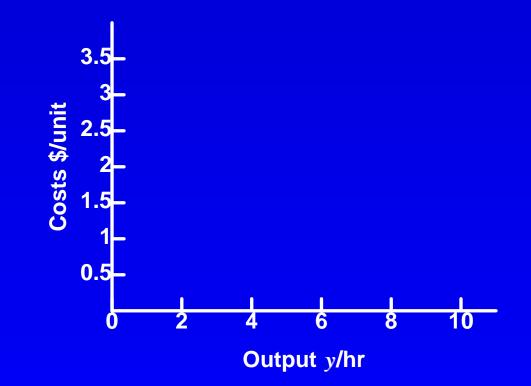
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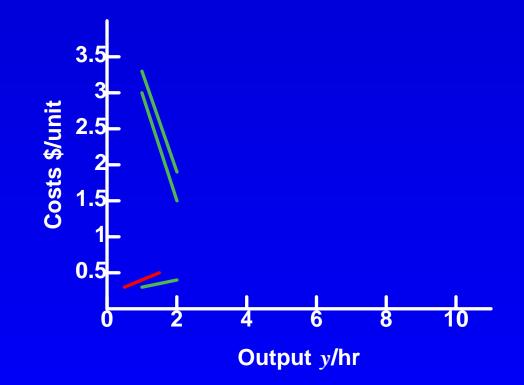


The TC curve gets steeper as the quantity of output/hr increases because of *diminishing Marginal Product.* (Thelma needs to hire disproportionately more workers.)

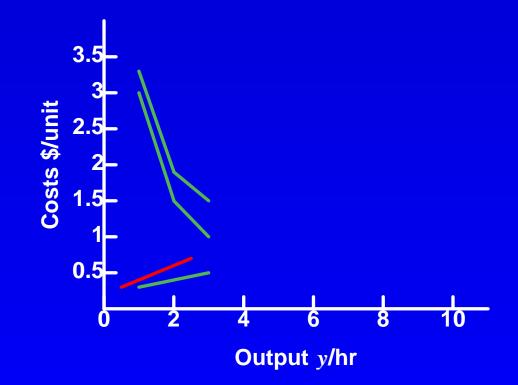
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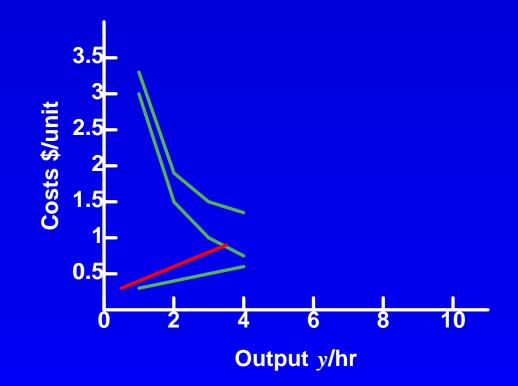
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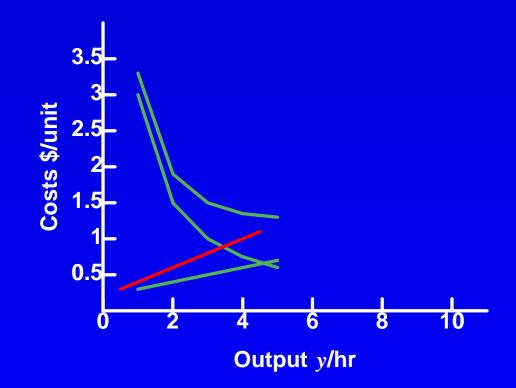


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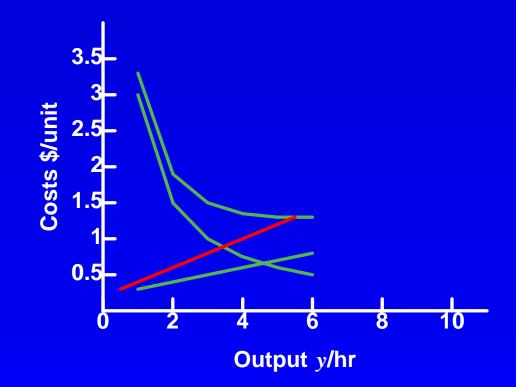
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### **PLOTTING THELMA'S COST CURVES**

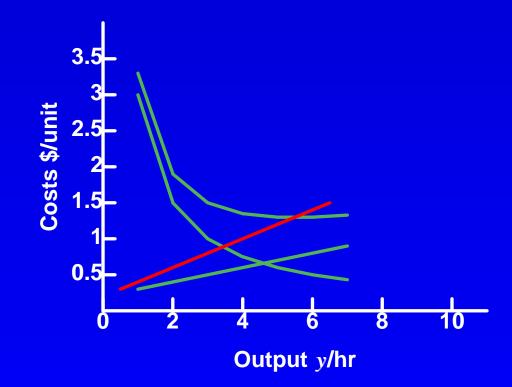


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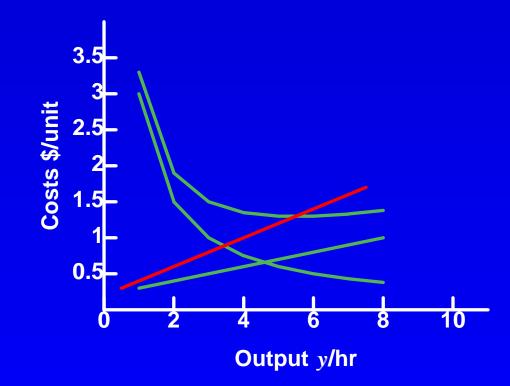


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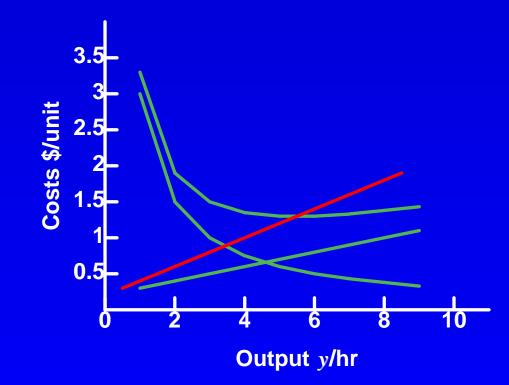
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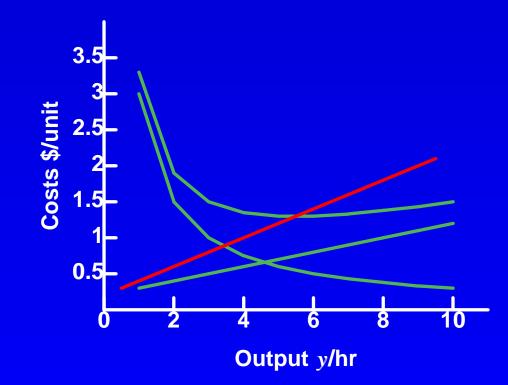


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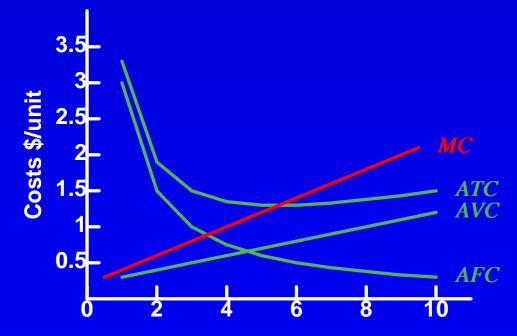


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#### **PLOTTING THELMA'S COST CURVES**



Output y/hr

Very useful when deciding how much to produce to maximise profit (see next two Lectures).

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# **MC AND AC CURVES**

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3. *MC* and *AC*: when *MC* < *AC*  $\rightarrow$  *AC* falling; when *MC* > *AC*  $\rightarrow$  *AC* rising.

(Think of *MC* as the speedo's instant speed measure, and *AC* as the distance/time since the trip began.)

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At the output level *y* where *MC* = *AC*, *AC* is a minimum: the *Efficient Scale of production*.

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y/hr				AFC			
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	_	_	_	

y <b>/hr</b>	<i>TC</i> \$	FC \$	VC \$	AFC = FC/y	AVC = VC/y	ATC = TC/y	$\frac{MC}{=\frac{\Delta TC}{\Delta y}}$
0 1		2.00 2.00	0.00 1.00		_ 1.00	3.00	<u>1.00</u>

y/hr	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2 00	2.00	0.00				
U	2.00	2.00	0.00	—	—	-	4 00
1	2.00 3.00	2.00	0.00 1.00	_ 2.00	_ 1.00	_ 3.00	1.00 0.80

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y/hr	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	_	_	_	
1	3.00	2.00	1.00	2.00	1.00	3.00	1.00 0.80
2	3.80	2.00	1.80	1.00	0.90	1.90	0.60

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y/hr	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	_	_	_	1.00
1	3.00	2.00	1.00	2.00	1.00	3.00	0.80
2	3.80	2.00	1.80	1.00	0.90	1.90	0.60
3	4.40	2.00	2.40	0.67	0.80	1.47	
4	4.80	2.00	2.80	0.50	0.70	1.20	0.40

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y/hr	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	_	_	_	1.00
1	3.00	2.00	1.00	2.00	1.00	3.00	0.80
2	3.80	2.00	1.80	1.00	0.90	1.90	0.80
3	4.40	2.00	2.40	0.67	0.80	1.47	0.60
4	4.80	2.00	2.80	0.50	0.70	1.20	
5	5.20	2.00	3.20	0.40	0.64	1.04	0.40

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y/hr	TC \$	FC \$	VC \$	$ \begin{array}{l} AFC \\ = FC/y \end{array} $	AVC = VC/y	$\begin{array}{l} ATC \\ = TC/y \end{array}$	$\frac{MC}{=\frac{\Delta TC}{\Delta y}}$
0	2.00	2.00	0.00	—	—	_	
1	3.00	2.00	1.00	2.00	1.00	3.00	1.00
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5	5.20	2.00	3.20	0.40	0.64	1.04	0.40
6	5.80	2.00	3.80	0.33	0.63	0.96	0.60

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### **VARIOUS MEASURES OF BOB'S COSTS**

y/hr	TC	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	-	-	-	1.00
1	3.00	2.00	1.00	2.00	1.00	3.00	0.80
2	3.80	2.00	1.80	1.00	0.90	1.90	
3	4.40	2.00	2.40	0.67	0.80	1.47	0.60
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5	5.20	2.00	3.20	0.40	0.64	1.04	0.40 0.60
6	5.80	2.00	3.80	0.33	0.63	0.96	
7	6.60	2.00	4.60	0.29	0.66	0.95	0.80
8	7.60	2.00	5.60	0.25	0.70	0.95	1.00
9	8.80	2.00	6.80	0.22	0.76	0.98	1.20
10	10.20	2.00	8.20	0.20	0.82	1.02	1.40
11	11.80	2.00	9.80	0.18	0.89	1.07	1.60
12	13.60	2.00	11.60	0.17	0.97	1.14	1.80
13	15.60	2.00	13.60	0.15	1.05	1.20	2.00
14	17.80	2.00	15.80	0.14	1.13	1.27	2.20

(Bob's Bagel Bin GKSM Table 13.3)

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# **VARIOUS MEASURES OF BOB'S COSTS**

y/hr	ТС	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	-	-	-	1.00
1	3.00	2.00	1.00	2.00	1.00	3.00	0.80
2	3.80	2.00	1.80	1.00	0.90	1.90	
3	4.40	2.00	2.40	0.67	0.80	1.47	0.60
4	4.80	2.00	2.80	0.50	0.70	1.20	0.40 0.40
5	5.20	2.00	3.20	0.40	0.64	1.04	0.40
6	5.80	2.00	3.80	0.33	0.63	0.96	
7	6.60	2.00	4.60	0.29	0.66	0.95	0.80 1.00
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12	13.60	2.00	11.60	0.17	0.97	1.14	
13	15.60	2.00	13.60	0.15	1.05	1.20	2.00
14	17.80	2.00	15.80	0.14	1.13	1.27	2.20

(Bob's Bagel Bin GKSM Table 13.3)

#### "Many hands make light work": y from 0 to 3

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# **VARIOUS MEASURES OF BOB'S COSTS**

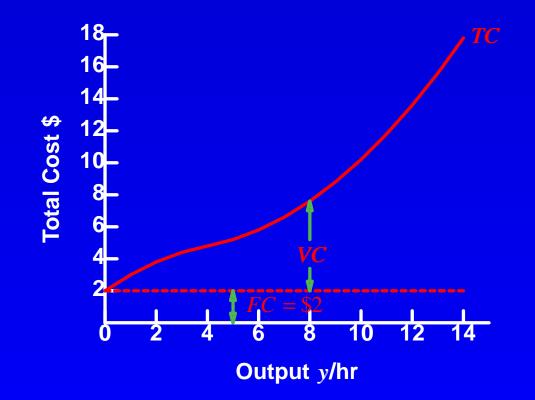
y/hr	ТС	FC	VC	AFC	AVC	ATC	MC
	\$	\$	\$	= FC/y	= VC/y	= TC/y	$=\frac{\Delta TC}{\Delta y}$
0	2.00	2.00	0.00	-	-	-	1.00
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3	4.40	2.00	2.40	0.67	0.80	1.47	0.60
4	4.80	2.00	2.80	0.50	0.70	1.20	0.40
5	5.20	2.00	3.20	0.40	0.64	1.04	0.40
6	5.80	2.00	3.80	0.33	0.63	0.96	0.60
7	6.60	2.00	4.60	0.29	0.66	0.95	0.80
8	7.60	2.00	5.60	0.25	0.70	0.95	1.00
9	8.80	2.00	6.80	0.22	0.76	0.98	1.20
10	10.20	2.00	8.20	0.20	0.82	1.02	1.40
11	11.80	2.00	9.80	0.18	0.89	1.07	1.60
12	13.60	2.00	11.60	0.17	0.97	1.14	1.80
13	15.60	2.00	13.60	0.15	1.05	1.20	2.00
14	17.80	2.00	15.80	0.14	1.13	1.27	2.20

(Bob's Bagel Bin GKSM Table 13.3)

"Many hands make light work": y from 0 to 3 "Too many cooks spoil the broth": y greater than 4

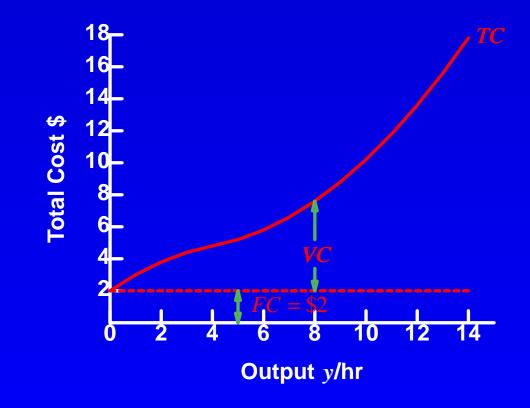
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### **BOB'S TOTAL-COST CURVE**



Page 16

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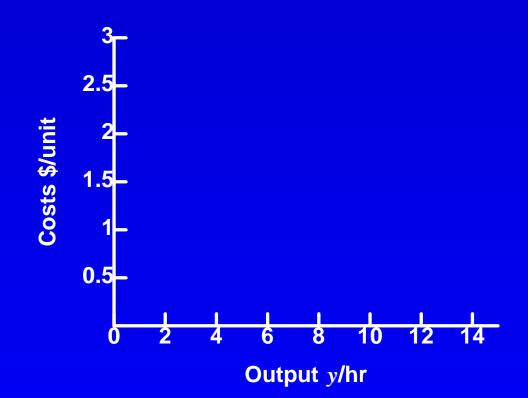


What is Bob's marginal fixed cost?

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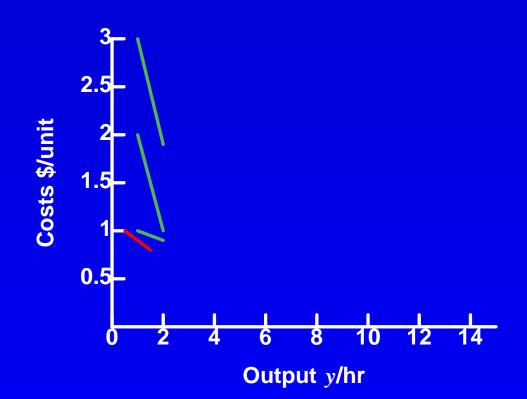
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GRAPHICALLY



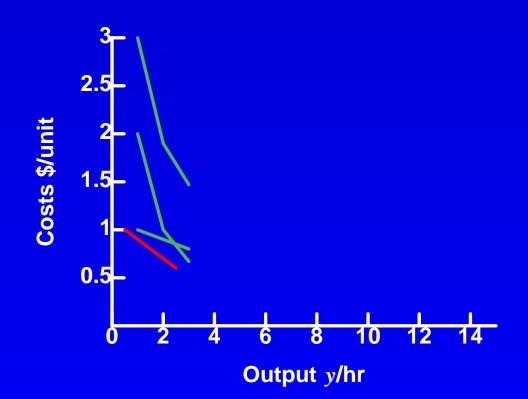
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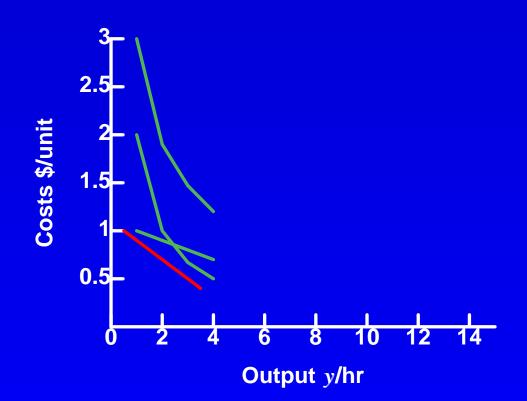
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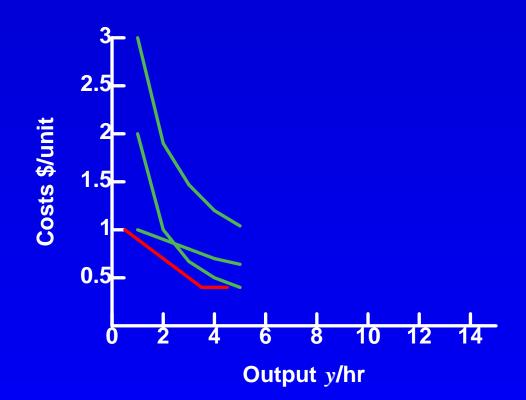
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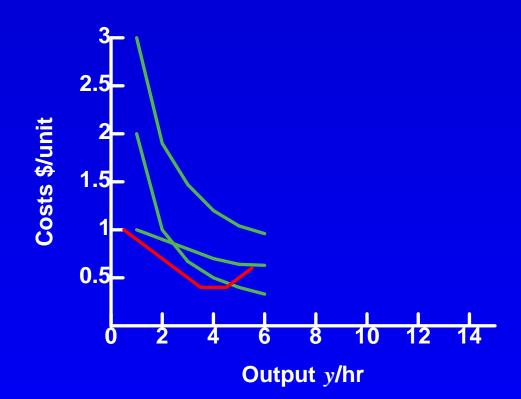
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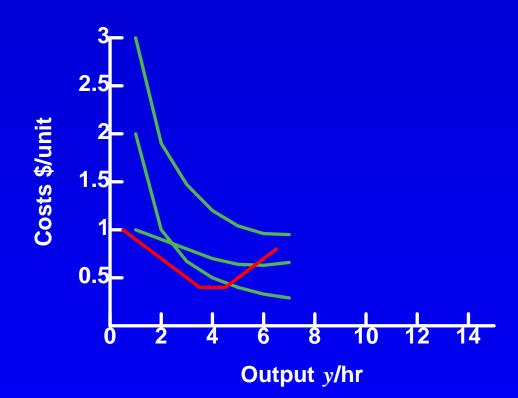
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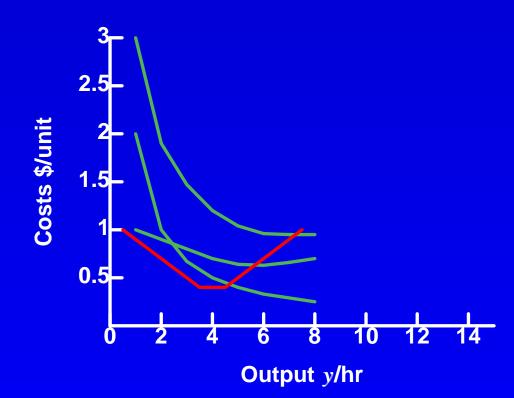
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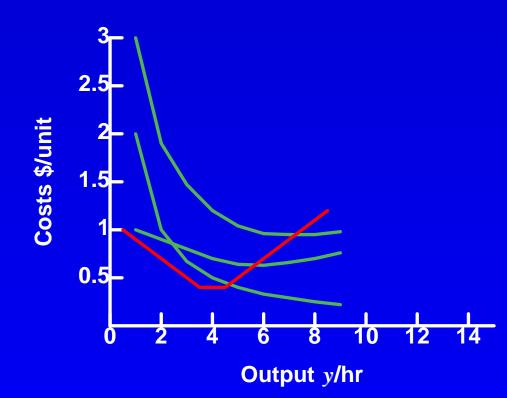
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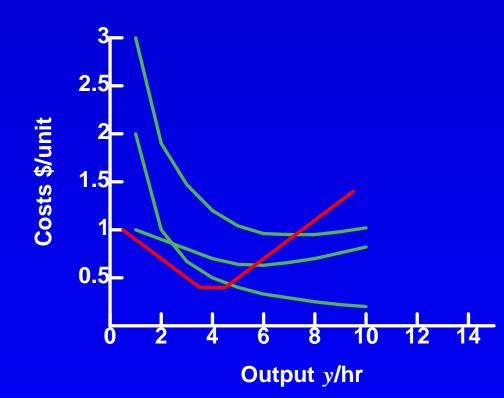
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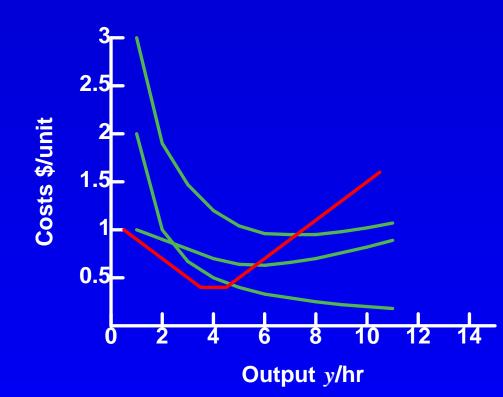
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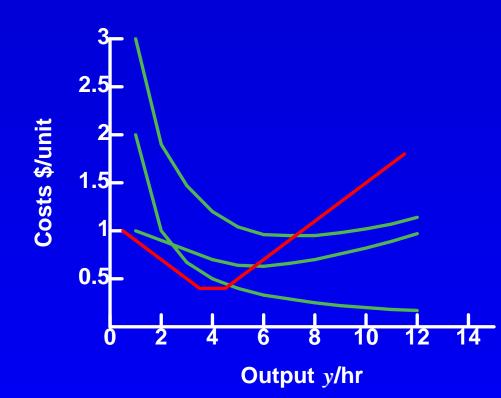
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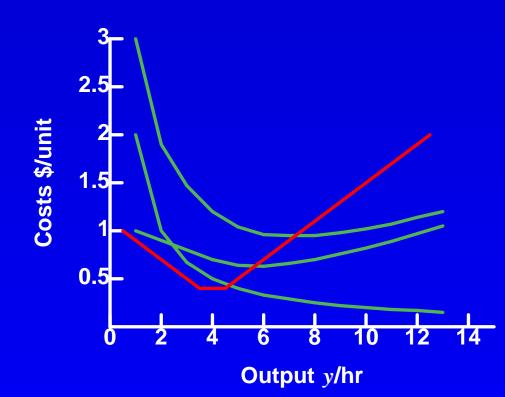
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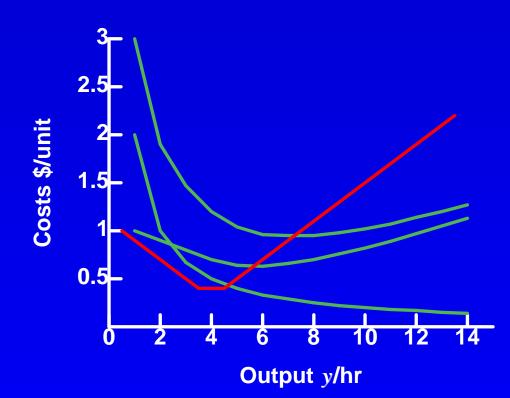
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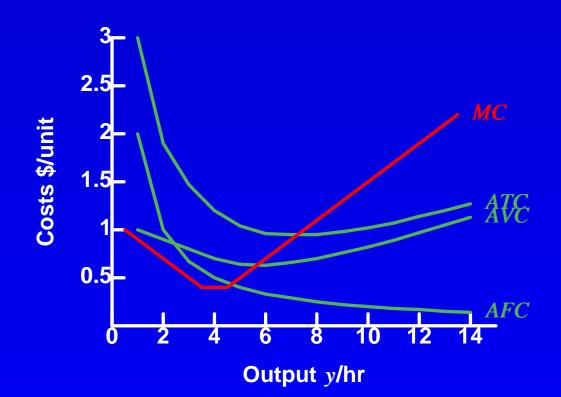
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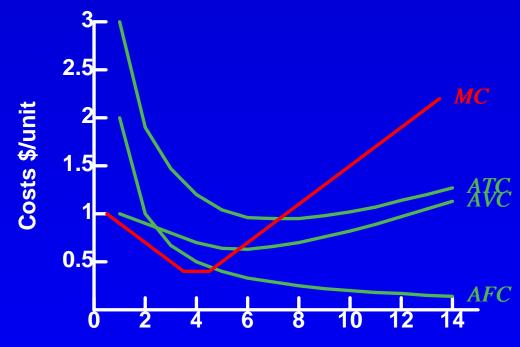
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### GRAPHICALLY



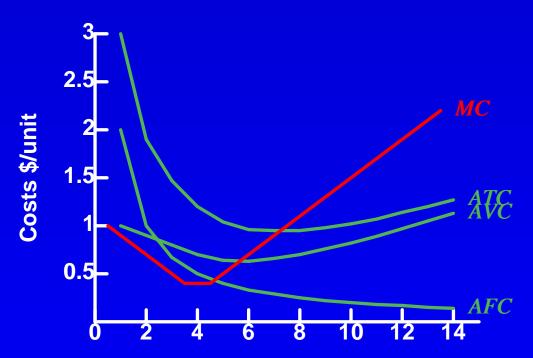
Output y/hr

Bob's MC eventually rises.

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#### GRAPHICALLY



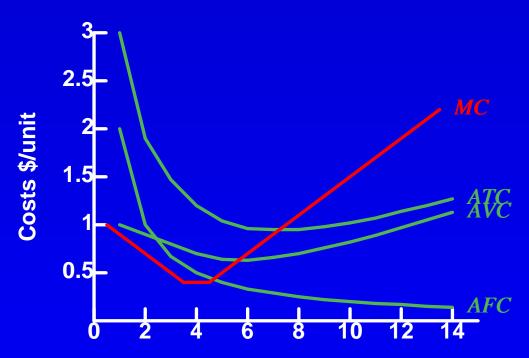
Output y/hr

Bob's *MC* eventually rises. Bob's *ATC* is U-shaped.

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#### GRAPHICALLY



Output y/hr

Bob's *MC* eventually rises. Bob's *ATC* is U-shaped. Bob's *MC* = *ATC* at *y* with minimum *ATC* 

The long-run *ATC* curve reflects the ability of the firm to invest in new fixed assets (such as factories) given a longer horizon.

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When is the long run? Depends on the firm: its willingness and ability to adjust its production facilities.

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## **RETURNS TO SCALE**

Long-run ATC curves have three regions:

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Specialisation at first v. coordination problems later as scale of production grows large? Finite inputs?

The firm faces the long-run ATC curve before committing to the size of facility.

## **SUNK COSTS**

**Sunk Costs:** costs already incurred *and* which cannot be recovered.

**Avoidable Costs:** the opposite, could be avoided.

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Decision makers should ignore sunk costs (but often don't) and consider only avoidable costs.

Q: You see an advert for shirts on special 20 km away, at prices much lower than locally.

Since you "need" new shirts, and the prices advertised are much lower, you drive over.

But when you get there, none of the shirts on special is your size. The shop stocks your sized shirts, but at prices only slightly lower than your local.

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## SUNK COST EXAMPLE

#### What should you do?

a. Should you refuse to buy any shirts because they are not cheap enough to justify the expense of the twenty-km drive?

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- b. Should you buy some shirts anyway?
- c. Should you buy large numbers of shirts so that the total savings offset the cost of driving over?
- d. What if your sized shirts are more expensive there than at your local shop? Should you buy them anyway, since you might as well get something for your trip?

#### Answers:

a. No. Ignores sunk costs already incurred and unrecoverable.

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- a. No. Ignores sunk costs already incurred and unrecoverable.
- b. Yes. You should buy some shirts anyway you've already incurred the cost of driving over (and back): it's sunk.

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- a. No. Ignores sunk costs already incurred and unrecoverable.
- b. Yes. You should buy some shirts anyway you've already incurred the cost of driving over (and back): it's sunk.
- c. Depends if you like them and if you think they won't go out of style or size.

#### Answers:

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- b. Yes. You should buy some shirts anyway you've already incurred the cost of driving over (and back): it's sunk.
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- d. No. You'd be throwing good money after bad.

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- d. No. You'd be throwing good money after bad.

Irrelevance of Sunk Costs: bygones are bygones. "No use crying over spilt milk."

Sunk costs *≠* fixed costs necessarily.

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Fixed costs: the minimum necessary for producing any output at all.

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Fixed costs: the minimum necessary for producing any output at all.

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#### Sunk costs important for analysing:

- rivalry among firms,
- firms' entry and exit decisions from markets, and
- firms' decisions to adopt new technology.



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## **SUMMARY**

- 1. Economists' profit does not include the opportunity cost of capital: part of Total Costs.
- 2. Marginal Product of any input often falls with output.
- 3. Fixed v. Variable costs; Average v. Marginal costs *MC* eventually rises; Sunk Costs are bygones.
- 4. Efficient scale of production at minimum AC = MC.
- 5. Returns to Scale: CRTS, DRTS, IRTS.